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HALT

Halting Harassment and Abuse in Sports using Learning Technologies

IO14 – Project Leaflet

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Contributing Partners

Aristotle University of Thessaloniki (AUTH), Greece (Project Leader)

Sindicato dos Jogadores Profissionais de Futebol (SJPF), Portugal (WP Leader)

ASVÖ Salzburg (ASVO), Austria

Spanish Women Futsal Players Association (AJFSF), Spain

EUSA Institute (EUSA), Slovenia

Hellenic Gymnastics Federation (EGO), Greece

European University of Cyprus (EUC), Cyprus

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1 Leaflet

This leaflet (Figure 1 and Figure 2) was created by the HALT Team in order to be eye-catching and simple, at the same, time to effectively brand the HALT project to its target audience. It has general information thus to inform people about the idea and the potentials and of the project.

It was created in a way that it could be used both as a poster and as leaflet to be handed to the attendants of HALT events.

HALT
Halting Harassment and Abuse in Sports using Learning Technologies

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Let's See What We Do?

HALT project is focused on raising awareness about best practices for preventing harassment and abuse in sports. HALT will create and exploit a bunch of learning technologies (digital games, digital informative material, movie, online community of practice platform) developed by academics to address this goal in a rather big network of athletes in all over the Europe

**Talk about us**
Use #HALTproject_ErasmusPlus to talk about us on social media.

HALT Objectives

- ✓ Develop Online Communities of Practice (CoP) for awareness and knowledge about harassment and abuse.
- ✓ Enable knowledge sharing and the emergence of best practices with an emphasis on athletes' awareness and knowledge about harassment and abuse in sport;
- ✓ Sensitizing the target groups about harassment and abuse in sports by creating a short movie, available in the online CoP.
- ✓ To design and develop digital content packaged in serious games and gamified digital interfaces to support sports people to (a) recognize and (b) avoid harassment and abuse.
- ✓ Increase sport stakeholders' awareness about the benefits of using CoP for awareness and knowledge in the context of harassment and abuse in sports.

GET IN TOUCH

✉ halt_info@phed.auth.gr | [facebook.com/haltproject](https://www.facebook.com/haltproject) | [instagram.com/projecthalt/](https://www.instagram.com/projecthalt/)
<http://halt.phed.auth.gr/> | [twitter.com/projecthalt](https://www.twitter.com/projecthalt)

Figure 1: The HALT leaflet (front)

HALT

STUDIES
Violence Against Minors

- 11% Physical Violence
- 6% Sexual Abuse (Males)
- 2-13% Sexual Abuse (Females)
- 38% Psychological Violence
- 30% Bullying
- 12-49% Sexual Harassment

THE PROBLEM

The available reports and policy documents show that gender-based violence and abuse is a cross-border growing challenge that directly affects Europe's sport values and ethics. International collaboration is needed to tackle it effectively and reintegrate young athletes into the sport values. Although national level approaches can be good at providing culture-specific trends and characteristics, a European-wide approach is needed for effective and coordinated provision of services to support victims (and perpetrators). The consortium of HALT its diversification in expertise and geographical origin is meant to address the matter of gender-based violence and abuse of European young athletes on a strong

PROPOSED SOLUTION

The project addresses the following topic: "Combat violence and tackle racism, discrimination and intolerance in sport". In this area HALT project is focused on raising awareness about best practices for preventing harassment and abuse in sports. HALT will create and exploit a bunch of learning technologies (digital games, digital informative material, movie, online community of practice platform) developed by academics (AUTH, EUC) to address this goal in a rather big network of athletes in all over the Europe guaranteed by the participation of sports federations (EGO, EUSA), athletes associations (SJPF, AJFSF) and sport umbrella association (ASVÖ Salzburg). The HALT project's outcome will embrace the open access approach and the open education principles. The training material, as well as the Serious Games will be made available publicly to all interested HEIs, colleges, schools, parents, students and stakeholders aiming to multiply results and outputs of this project. After the project lifetime, the HALT project aims to ensure the wider deployment and use of its results across Europe. This will be addressed by adopting pedagogical, technological and operational solutions that will ensure the applicability of project's outcomes from our main target group, which are school students.

ABOUT US

HALT project has partners in 6 European countries that cover key EU regions in a balanced manner i.e. South-East Europe and Mediterranean (Cyprus and Greece), South-West Europe (Spain, Portugal), Central-West Europe (The Netherlands), and Central Europe (Austria and Slovenia). HALT's geographical coverage, therefore, is sufficient to ensure that our project has representa-

ASVÖ Salzburg, EUSA, European University Cyprus, and other partners' logos are displayed.

HALT

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Figure 2: HALT Leaflet (back)

2 REFERENCES / LINKS

HALT Website. Available at: <http://halt.phed.auth.gr/>

HALT VCOP Website. Available at: <http://haltvm.phed.auth.gr/>