THE SCENARIO EXPLORATION SYSTEM

A serious gaming platform to explore your issues in future scenarios

- Pursue their long-term objectives
- Interact with each other
- With their own scenario-dependent resources
- Subjected to foreseen and unforeseen events

- Has its own bias
- Judges the actions of explorers
- Select and explore two contrasting scenarios
- Choose a relevant theme

What happens in a scenario exploration

- Emotional engagement
- Safe communication and exchange
- Fill the space between pre-determined elements
- Articulation of issues in a complex setting
- Imagination, but realistic
- Feeling of system dynamics
- Discovery of the unexpected

Facts and figures

- Hundreds of scenario explorations
- More than 10 editions of the SES
- Participants age 12 to 67
- Applied on three continents
- Powerful engagement tool with all profiles
- Fun factor at 9/10
- 80% agree that the SES helps take a strategic perspective
- “SES facilitates conversation on multiple global issues”
- Strong learning elements
- Compare and contrast

Issues explored

- Sustainable transitions
- Applications of nanotechnologies
- Migration
- Renewable energies
- Food safety and nutrition, novel foods
- EU-China cooperation in research and innovation
- Recycling waste fishing nets
- Urban sustainability
- Future of healthcare
- Mobility
- Sharing economy
- Etc.

Make and use your own SES!

1. Platform easy to customise
- Scenarios can be changed
- Roles can be changed
- Contextual elements easy to adapt

2. SES easy to use
- Creative Commons licence
- Detailed rules are available
- Many language versions
- Logical, step by step scenario exploration process
- The JRC trains Scenario Exploration Masters

Award winning tool

Scenario Exploration System

Material

- Scenario Cards
- Action Cards
- Real life Cards

Other SES Components

- Megatrends and Drivers Cards
- Scenario details cards give a sequence of events at three time horizons leading to each scenario.

One Public Voice

Material

- Real life cards present real life events that can affect any action
- Resource Tokens (colour coded to match the explorer roles, 25 per colour)

Two scenarios

1. Simulation
- Yourself in the future
- Get ready for the unexpected

2. Role play
- Experience being someone else
- Help break mental barriers

One scenario exploration board

Join the Scenario Exploration System users group on LinkedIn

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