

CULTURE, SCIENCE AND CREATIVITY

	Title	Acronym	Organisation	Country
1	Reusable low-cost platform for digitizing and preserving traditional participative sports	RePlay	VICOMTECH-IK4	Spain
2	OpenFlow Experiments in Real-Time Internet Edutainment	OFERTIE	OFERTIE	Germany
3	Network of Excellence in Internet Science	EINS	CERTH	Greece
4	21st Century Classroom - Visually Supporting Learners and Teachers	NEXT-TELL - Next Generation Teaching.	JOANNEUM RESEARCH	Austria
5	The Creative Ring		European Network of Living Labs	Belgium
6	ICT&ART CONNECT		Brunel University	United Kingdom
7	Games for teaching conflict resolution - The SIREN project	SIREN project game demo	University of Malta	Malta
8	Cultural Heritage in 3D	3D-COFORM	University of Brighton	United Kingdom
9	CHESS Experience	CHESS	Diginext	France
10	Surroundings aware Augmented Reality	VENTURI	Fondazione Bruno Kessler	Italy
11	RE@CT	RE@CT	BBC	United Kingdom
12	SocialSensor – Sensing User Generated Input for Improved Media Discovery and Experience	SocialSensor	CERTH	Greece
13	LocoKit Educational Robotic Toolkit	Locomorph	University of Southern Denmark	Denmark

14	SCENE research project	SCENE	Barcelona Media	Spain
15	Photonics Explorer : Engage, Excite and Educate	EXPEKT	Vrije Universiteit Brussel	Belgium
16	Intangible Treasures - Capturing the Intangible Cultural Heritage and Learning the Rare Know-How of Living Human Treasures	i-Treasures	CERTH	Greece
17	Democratizing Research and Science with PsyApp		Ariadne Computing Limited	United Kingdom
18	Innovative Robotic Artefacts Inspired by Plant Roots	PLANTOID	Istituto Italiano di Tecnologia (IIT)	Italy
19	Performances as Highly Enriched and Interactive Concerts eXperiences	PHENICX	Universitat Pompeu Fabra	Spain
20	Social Interaction and Entrainment using Music Performance Experimentation	SIEMPRE	Universita' degli Studi di Genova	Italy
21	A Manual Actions Expressive System	MAES	Keele University	United Kingdom
22	Discover the COSMOS - escience at Schools	Discover the COSMOS	Ellinogermaniki Agogi	Greece
23	Innovative Methods for Award procedures ICT Learning Europe	iMAILE	Municipality of Halmstad	Sweden
24	Incorporating Laughter into Human-Avatar Interactions	ILHAIRE	University of Mons	Belgium
25	Vision Advanced Infrastructure For Research	VISIONAIR	Grenoble Institute Of Technology	France
26	Bringing ICT Innovations to Life		EIT ICT Labs	Sweden
27	Music Information Studies Centre	MiSC	Lithuanian Academy of Music and Theatre	Lithuania
28	Companion Humanoid Robot		Aldebaran Robotics	France