Disclaimer:

The Competition DG makes the information provided by the notifying parties in section 1.2 of Form CO available to the public in order to increase transparency. This information has been prepared by the notifying parties under their sole responsibility, and its content in no way prejudges the view the Commission may take of the planned operation. Nor can the Commission be held responsible for any incorrect or misleading information contained therein.

M.10646 - MICROSOFT / ACTIVISION BLIZZARD

SECTION 1.2

Description of the concentration

On 30.09.2022, the Commission received a notification of the proposed acquisition by Microsoft of sole control within the meaning of Article 3(1)(b) of Council Regulation (EC) No 139/2004 over Activision Blizzard (the "Transaction"). The Transaction will be implemented through a merger of Microsoft's wholly-owned subsidiary, Merger Sub, with and into Activision Blizzard. Following the Transaction, Activision Blizzard will continue as a wholly owned subsidiary of Microsoft.

The business activities of the Parties are:

- Microsoft. Microsoft is a global technology company headquartered in Redmond, Washington, USA that offers a wide range of products and services to customers through the following operating segments: Productivity and Business Processes; Intelligent Cloud; and More Personal Computing. The Transaction primarily concerns Microsoft's Gaming Business, part of its More Personal Computing operating segment. Microsoft is active as a developer and publisher of games for PCs, game consoles, and mobile devices. and is active as a distributor of games for PCs and consoles. Further, Microsoft offers the Xbox gaming console and related services.
- Activision Blizzard. Activision Blizzard is a publicly listed company headquartered in Santa Monica, California, USA. Activision Blizzard is active as a developer and publisher of games for PCs, game consoles, and mobile devices, and is active as a distributor of games for PCs.