

<p><u>Country</u></p> <p>Sweden</p>
<p><u>Title of the event</u></p> <p>FF07 Researchers' night in Sweden: ForskarFredag</p>
<p><u>Promoter</u></p> <p>Ideella föreningen Vetenskap och Allmänhet VA!</p>
<p><u>Contact person</u></p> <p>Cissi ASKWALL cissi@v-a.se</p>
<p><u>Participants</u></p> <p>Göteborgs universitet Regionförbundet i Kalmar län Karlstads universitet Teknikens Hus, Luleå Skería Utveckling, Skellefteå Balthazar, Skövde Innovatum AB, Trollhättan Örebro Universitet Vetenskapsrådet</p>
<p><u>Place</u></p> <p>Göteborg, Karlstad, Kalmar, Luleå , Skellefteå, Skövde, Trollhättan, Örebro, Stockholm</p>
<p><u>Description</u></p> <p>⇒ <u>Göteborg:</u> climate game (questions/answers in relation with daily life), research dialogues on environment sustainability, the mind) meet a researcher (interactive sessions between young researchers and public</p> <p>⇒ <u>Kalmar: hands on activities in an experiment lab:</u> aqua fun, make your own waterwheel, _can you make corn swim? Make your popcorn in water, lego mind storms (control of a robot by computer programming), air and pressure; <i>borrow a researcher:</i> a researcher in school; classes to present his/her work; <i>open house:</i> guided tours in exciting research environments (algal blooms, maritime research, chemistry and design), <i>study visits</i> around Kalmar country 'nuclear point in Oskarshamn, research related to rock music, ...) lectures in odd places: church (religion and old tradition), Swedish radio, city library; <i>science café</i> (university library: security in ICT world, climate change, stress in everyday life, health related issues) <i>art exhibition with researchers</i> (paintings by researchers and drawing competition by the children of the area)</p> <p>⇒ <u>Karlstad:</u> <i>show "climate change"</i> (discussions on climate issues, Commissioner Margot Walström, music by students), <i>meet a researcher</i> (experimental exhibition , test of various scientific phenomena), <i>a researcher visit</i>(visit in classes, dialogues with pupils), <i>draw a researcher</i> (drawing competition)</p>

⇒ **Luleå:** *science theatre, ECFUN* (European Children's future university network), *ask a researcher* (questions/answers), *draw a researcher, mission to Mars*(meeting with researchers involved in space research), *cool poles hot stuff* (exhibition on how knowledge is created, conditions for research, how it takes place) open space (experiments and demos by researchers from different research profiles)

⇒ **Skellefteå:** *how to become a researcher* (career of a researcher, kind of research subjects), *wood technology today* (reveal possibilities of wood, now and in the future), *Hollywood physics* (review of some modern movies from research point of view), *horses as a hobby* (girls in a stable, development of abilities and personality), make your *own computer game, lego de luxe* (lego robot), *make your own pin, draw a researcher*, restaurant and café

⇒ **Skövde:** *hands on experiments and challenges*(about two famous Swedish scientists), *demonstrations* and experiments (discussions and hands-on activities on public health service, connections between food and health...), *open house* ((gaming environment, computer playing, questions and answers), *science cafés:* researchers after work, *drawing competition, broadcast* by local radio and TV.

⇒ **Stockholm:** outdoor activities: *science shows and exhibitions:* (model volcano, bed of nails, racing cars...), *hands on experiments* (history science, technology and medicine, with a high level of interactivity), *dialogues with researchers* (smaller audience, relaxed atmosphere, hot topics involving the audience and stimulating its curiosity), science cafés (relaxed meeting with researchers), *drawing competition* (in cooperation with Nobel Museum, schools, National Museum of Science and technology and Swedish Museum of natural history)

⇒ **Trollhättan:** *up in space* (demonstration and talks about technological development in aerospace industry) *FUFFENS* (series of hands in experiments with students) *mission Mars* (possibilities of inhabiting space, building bases on the moon) *production technology* (research in production technology centre), *boat race* (construction, testing and competition of boats) *electrical show* (facts and fun about electricity), *science show with soap bubbles* (local shopping centre) *drawing competition.*

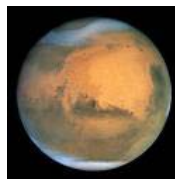
Website

www.researchersnight.se

Pictures



volcano eruption



Mission Mars



car racing



climate change

Logo



Ideella föreningen Vetenskap och Allmänhet VA!