

Debate, suggest, engage for a more participative Higher Education



The project equipped 14 Universities from Bulgaria, Lithuania, Slovakia, Spain and Sweden with a cutting edge eParticipation platform, through which students, teachers and academic staff shared their opinions on topics related to Higher Education. It also focused on affecting decision-making. As a result, in a total of almost 30% of the initiatives, an actual and direct change in the decision-making was made, resulting from the discussions, information and feedback that were reported to the Universities' management teams.

The project has stirred the active engagement of teachers and administrative units alike – a critical factor for the success of any initiative, while it has provided a secure space for step-by-step engagement and community building.

The sustainable results and outcomes of **MyUniversity** project will be further exploited by the consortium partners and will be shared among the European academic community, in an effort to assist future initiatives and research in the eParticipation field.

Super Portal: e-myuniversity.eu

 MyUniversity project

 @MyUniversity_pr

Electronic Participation Tools for Spatial Planning and Territorial Development



The **PARTERRE** project demonstrated and validated the business potential of novel e-participatory methods and tools for spatial and strategic planning at the European level (Electronic Town Meeting and DEMOS-Plan).

PARTERRE has led to interesting implications for the European public authorities, such as:

- building up of a cost effective ICT platform that enables consultation of remotely and sparsely located citizens and stakeholders;
- gradually migrating the whole administrative system related to spatial data infrastructure towards a full digitalisation of the “legally compulsory” exchanges between all stakeholders.

www.parterre-project.eu

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Active participation in political life and decision-making



Is participation in politics and decision making still something which is limited to a few groups? Thanks to ICT – particularly social media – more and more citizens are able to take direct part in political debate.

The better we understand our rights as EU citizens, the more informed the decisions we can take and the more we can contribute to the democratic life with our engaged contributions.

The five projects presented here and founded under the **Competitiveness Innovation Programme** together with the **European Year of Citizens** related activities in 2013 and the **Europe for Citizens Programme** (2007-2013) aimed to enable participatory, transparent and inclusive policy making and more democratic public life.

Those activities and their results are good bases for future actions to be funded under the Horizon 2020 programme – Societal Challenge 6 – to engage with young people, allowing them to become active actors in all activities of the public sector.

europa.eu/digital-agenda/en/eparticipation



Helping Citizens be Part of the EU



Puzzled by Policy is an online platform that encourages people to become involved in discussions concerning immigration policies across Europe, aiming to increase interaction levels between stakeholders. It has been used already by more than 5,000 citizens and policy makers.

The consortium has prepared a toolkit and has done market-related investigations. The partners have agreed to leave the platform running and available to potential users for a minimum of 2 years after project end (until 2015). The user-driven community created on the project's social media sites seems to increase the sustainability prospects.

The Puzzled by Policy Toolkit can be used in any policy domains: puzzledbypolicy.moonfruit.com

A video presents the toolkit on YouTube, check their channel.

 PuzzledbyPolicy

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For better employment migration policies



ImmigrationPolicy2.0 developed and piloted an interactive web platform and a range of services that aim at enabling and motivating citizens' participation in the process of immigration policy making. Platform and services aim to enable cooperation among experts, staff members of local, regional and national administrations, NGO's and immigrants on the implementation of migration policies regarding third country nationals in the EU who migrated for economic purposes. Users can monitor, model, visualise, analyse and evaluate national migration policies and practices, and accordingly harmonise their procedures and data formats related to economic activities and civil status documents (e.g. residence permits/certificates, work permits).

IMP2.0 employs a collaborative environment by integrating several Web2.0 tools like blogs, discussion boards and Wikis. The project novelty is the Policy Modelling & Management Services.

IMP2.0 platform will be running until September 2015. Join this initiative at: immigrationpolicy2.eu/portal.

 ImmigrationPolicy2.0

 Immigration Policy 2.0

 Immigration Policy 2.0

Have Your Say in the EU



Ourspace project was based on the concept that active involvement of young people in the process of socio-political decision-making can play a very important positive role for democracy in EU societies. The Ourspace platform tested and offered typical social networking services (user profiles, membership, recommendations, rating, etc.), typical e-Participation and Web 2.0 services (polls, blogs, surveys, forums, petitions) and multiple communication channels (mobile app, Facebook app, iGadget) as well as the necessary content about education, environment, mobility, labour market, debt crisis, unemployment, etc.

The Ourspace Toolkit is already used by 11 EU youth organizations to engage with their target audiences. The consortium committed to sustain the platform for a period of 24 months (until 2015) and to provide consultancy around the use of the toolkit.

Ourspace Toolkit: www.ep-ourspace.eu/Toolkit.aspx

A video presents the toolkit on YouTube, check their channel.

 OurSpace (The Virtual Youth Space)

 @OURSPACE_EU

 OURSPACE Project