

The role of new media technologies and the internet

Key messages:

- New media technologies are central in young people's lives: increasingly interact, play and learn through new media
- Inequalities in access to and use of ICT across Europe: digital divide depends on region, socio-economic class and gender
- Internet and other media can be valuable resources to promote mental health and wellbeing: internet enables autonomous conversation, learning and play which appeal to children
- ICT hold potential threats to children's mental health: risk of excessive use, exposure to inappropriate content and misleading information
- Empowerment through digital media literacy as the solution: empower children and young people but also teachers and parents

Activities presented

1. Germany example

- Problem of internet and videogame addiction - not covered by health system. Government political response to the problem:
- debate on diagnosis, symptoms, statistics, prevention, counselling and therapy
- support inclusion of ICT and videogame addiction in the ICD, support research, provide more information, joint work with federal states

Activities presented

2. Safer internet programme

- European Commission (DG INFSO) initiative to address:
- Threats and risks of internet re mental health (abuse, addiction, bullyism...)
- Intersectoral collaboration: with local authorities, police, NGOs
- Raising awareness and campaign activities
- Empowerment and training to provide appropriate knowledge and tools to use new technologies

Activities presented

3. Re-thinking service provision

- Collaboration between internet industry and key stakeholders
- Importance of putting services available online: organisations are often reluctant, but youth search for information / help on the internet
- support organisations to do mental health promotion through internet by guarantying safety, confidentiality, accessibility, interaction

The role of new media technologies and the internet

Activities presented

4. Self-Harm: Recovery advice and Support online

- creating online community for people interested in mental health / concerned by self-harm
- providing support online through complementary expertise, raising awareness, provision of updated information, interactive resources, peer to peer and group support
- respect of confidentiality

The role of new media technologies and the internet

Activities presented

5. Swedish Inheritance Fund

- Importance of working with community
- Funding initiatives for children, young people and people with disability
- NGOs involvement in mental health promotion and prevention of disorders through internet: online support, exchange of views and info
- Youth often prefer internet to face-to-face interaction – responses might be brief but must be meaningful

The role of new media technologies and the internet

Activities presented

6. Youth view

- Lack of support, training and education on the use and harms of internet
- Risks from exposure and easy access to online material
- Important role of schools to educate and provide appropriate tools and contents
- Feeling lonely and isolated despite all...
- Internet can be used positively and give great help: need to establish online support and provide reliable information

Action priorities

- **Action 1:** Establishment of **advisory mechanisms** to support policy and facilitate collaboration and network activities between researchers, educational and policy actors on mental health and new media
- **Action 2:** Engagement in **partnerships** with the ICT and media industries on mental health opportunities and risks, including marketing and economic arguments.
- **Action 3:** Appointment of **youth ambassadors** to empower and involve youth and to reinforce peer learning re to new media technology in the promotion of mental health and wellbeing.

Action priorities

- **Action 4: Awareness raising initiatives** such as public awareness campaigns, carried out through a variety of media and public schools
- **Action 5: Use new media actively** in the promotion of mental health, e.g. by government and (mental) health departments using web sites, social networking sites, blogs on youth mental health. Programs in national languages.
- **Action 6: Development of age-appropriate e-mental health promotion sites or programmes**, including discussion sites and fora where young people can find reliable health information on risks to their mental health.

Action priorities

- **Action 7:** Initiatives, including **strengthening of regulatory or self-regulatory frameworks in Europe**, to prevent and report misleading info, to prevent harmful effects and to report inappropriate websites
- **Action 8: Research** on positive and negative health-related behaviour and effects of the use of media and internet and on groups at risk.
- **Action 9: Training and awareness raising among health professionals, teachers and professionals** in media and internet sectors on the mental health impact of new media/internet technologies and the tools available
- **Action 10: Training and education for youth ambassadors** to enable them to recognize risky media and ICT use, risky lifestyles and mental problems, initiate self-help groups, and to motivate other youth

The way forward: options and commitments for implementation

Some reactions...

- Topics not included: cyber-bullying, abuse or online pornography
- Issue of reliability of the website: need for a legal framework and guidance
- Developing guidelines and recommendations to support young people in using internet in a critical way

This paper was produced for a meeting organized by Health & Consumers DG and represents the views of its author on the subject. These views have not been adopted or in any way approved by the Commission and should not be relied upon as a statement of the Commission's or Health & Consumers DG's views. The European Commission does not guarantee the accuracy of the data included in this paper, nor does it accept responsibility for any use made thereof.